

CROP AND WEED CLASSIFICATION APPROACHES

¹ M. Rajeshkumar, ² Dr. S. Jayasankari
¹ Ph.D Research scholar, ² Associate Professor
^{1, 2} Department of Computer Science,
^{1, 2} P.K.R Arts College for Women,
^{1, 2} Gobichettipalayam.

ABSTRACT- Selective weed treatment is a basic advance in self-governing crop the board as identified with crop health and yield. Nonetheless, a key test is solid and exact weed detection to limit harm to encompassing plants. Lately, different fields, for example, deep learning and machine vision have been joined with present day agriculture, and have accomplished generally great outcomes. This paper presents a weed identification system dependent on convolutional neural networks. Label the images in the dataset. In view of this, a convolutional neural network is utilized to recognize crops and weeds in the picture. In view of the datasets gathered during the carrot seedling period, the convolutional neural networks with various constructions were utilized to analyze the recognition results and assess them. The system can likewise be applied to the classification and identification of different kinds of weeds and crops. Besides, it very well may be adequately re-prepared to so far inconspicuous fields with a similarly limited quantity of preparing data. We executed and completely assessed our system on a genuine agrarian robot working in various fields in Germany and Switzerland. The outcomes show that our system sums up well, can work at around 20 Hz, and is reasonable for online activity in the fields. The neurons in the MLP are prepared with the back propagation learning algorithm. MLPs are intended to surmise any persistent capacity and can take care of issues which are not straightly detachable. The significant use instances of MLP are design classification, recognition, prediction and approximation.

Key words: [Crop and weed classification; Convolutional network; Ensemble learning.]

1. INTRODUCTION

Herbicides and other agrochemicals are as often as possible utilized in crop production yet can have a few results on our environment. Consequently, one major test for maintainable ways to deal with agriculture is to decrease the measure of agrochemicals that should be brought to the fields. Customary weed control systems treat the entire field consistently with a similar portion of herbicide. Novel, insight controlled weeding systems offer the possibility to play out a treatment on each plant level, for instance by selective spraying or mechanical weed control. This, in any case, requires a plant classification system that can dissect image data recorded in the field in real time and labels singular plants as crop or weed.

In particular, weed treatment is a basic advance in autonomous farming as it straightforwardly connects with crop health and yield. Reliable and precise weed detection

is a vital necessity for compelling treatment as it empowers ensuing cycles, for example selective stepping, spot spraving, and mechanical tillage, while limiting harm to encompassing vegetation. Be that as it may, precise weed detection presents a few difficulties. Conventional article based classification approaches are probably going to flop because of hazy crop-weed limits. This viewpoint likewise blocks manual data labeling which is needed for supervised learning algorithms.

As of now, computer vision is generally utilized in different fields for its proficiency and straightforwardness. With regards to developing exactness agriculture

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and intelligent agriculture, diminishing the misuse of rural assets for weeding and expanding crop yields are the primary objectives. In this way, plant classification joined with deep learning and digital image processing technology is generally utilized. This paper proposes convolutional neural network weed recognition dependent on machine vision joined with digital image processing technology. The utilization of removed districts of the dataset with explicit properties is joined with supervised learning. The progression of Fig.1 is compelling in concentrating RGB carrot seedlings in the dataset and identifying weeds.

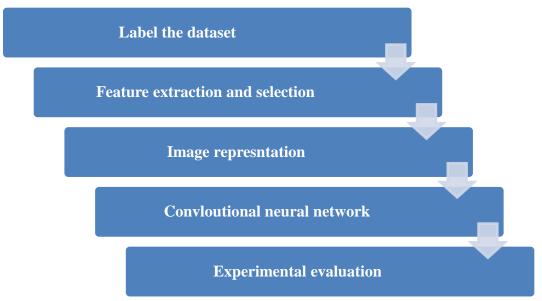


Figure 1.A block diagram depicting the weed and crop identification process

The principle commitment of this work is another way to deal with crop-weed classification utilizing RGB data that depends on convolutional neural networks (CNNs). We target taking care of extra, task-important background information to the network to accelerate preparing and to all the more likely sum up to new crop fields. We accomplish that by increasing the contribution to the CNN with extra channels that have recently been utilized when planning hand-made highlights for classification and that give significant data to the classification cycle. Our methodology yields a pixel-wise semantic division of the image data and can, given the design of our network, be processed at close to the casing pace of a common camera.

Convolutional Neural Network

Convolutional neural network is a feed forward neural network. It is more appropriate for image recognition and classification than conventional neural networks. Convolutional neural network comprises of an info layer, an output layer, and numerous secret layers. The secret layer additionally incorporates a

convolutional layer, a pooled layer, a completely associated layer, and an authoritative layer. We enter the separated image blocks into the convolutional layer of the convolutional neural network.

The convolutional neural network algorithm computes image includes on predefined image hinders that cover the whole image. By and large, the info picture lattice and the accompanying weight network are square clusters. Convolution of a solitary weight grid delivers a solitary profundity measurement of the convolution output. As a numerous channels with rule. similar measurements are applied. The output of each channel is stacked together to frame the profundity measurement of the convolution image. The actuation map is the output of the convolutional layer. To extricate more highlights, different convolution bits can be utilized for convolution to acquire various component maps.

Ensemble learning

Ensemble learning (EL) models endeavor at enhancing the prescient presentation model fitting procedure by making a direct total of a "base learning algorithm". There are two head systems for planning ensemble learning algorithms. The main strategy is to shape every hypothesis freely to make a bunch of theories that are exact and different. One of the normal techniques for this is 'bagging' otherwise called "Bootstrap Aggregating" and random forest. The subsequent methodology manages building the hypothesis in a coupled way, so the weighted vote of the hypothesis creates a reasonable fit to data. Typical technique like random forest algorithm, in contrast to DT, defeat over-fitting by decreasing the difference of the choice trees. They are called 'Forest' since they are the assortment, or ensemble, of a few choice trees. One significant distinction between a DT and a random forest model is the means by which the parts occur. In random forest, rather than giving divides a shot every one of the

highlights, an example of highlights is chosen for each split, subsequently decreasing the fluctuation of the model.

2. LITERATURE SURVEY

1. Abdullahi, H. S., Sheriff, R. E., and Mahieddine, F (2017), et.al proposed Convolution neural network in precision agriculture for plant image recognition and classification. Agriculture is fundamental for the proceeded with presence of human existence as they straightforwardly rely upon it for the creation of food. The outstanding ascent in populace requires a quick expansion in food with the use of innovation to diminish the relentless work and expand creation. Precision Agriculture is believed to be arrangement needed to accomplish the creation rate required. There has been a critical improvement in the space of picture handling and data preparing which has being a significant test beforehand in the act of precision Agriculture. A database of pictures is gathered through remote sensing, dissected and a model is created to decide the right treatment plans for various harvest types and various locales. Highlights of pictures from vegetation's should be extricated, grouped, portioned lastly took care of into the model. Various methods have been applied to the cycles from the utilization of the neural network, support vector machine, fuzzy logic approach and as of late, the best methodology producing quick and superb outcomes utilizing the deep learning approach of convolution neural network for picture orders. Deep Convolution neural network is utilized in plant pictures acknowledgment and characterization to streamline creation on a maize ranch. The trial results on the created model yield results with a normal precision of 99.58%. To accomplish feasible agriculture, Precision agriculture (PA) is utilized and it is the innovation that improves cultivating methods. It readies the land prior to planting, guarantees similarly ripe vegetation across the field, screens ranches during in-season development, recognizes of beginning stage of

irritation and illnesses, perfect sum, ideal opportunity and right utilization of homestead input assets to the right area through reap and postharvest measures. Dad includes remotes sensing, the utilization of Geographical Information System (GIS), Global Positioning System (GPS) and data analysis.

Merits

1. High precision rate has been accomplished by utilizing this technique. The yields can be precisely characterized and appropriately resolved.

2. Various harvests from various areas can be grouped and examined effectively by far off detecting. The most proficient ways lead the classification quick and great.

Demerits

1. Absence of safety and security because of utilizing Global positioning system.

2. A mistakenly introduced GPS can prompt off base information

2. Deli, Z., Bingqi, C., and Yunong, Y. (2016), et.al proposed Farmland Scene Classification Based on Convolutional Neural Network. Scene classification is a unique instance of image classification, comparative with the overall image classification, the classification number of the scene might be less, the preparation informational index is little. however generally the scene classification is regularly multi mark. This stage proposed a farmland scene classification technique dependent on CNN (Convolutional neural network). The farmland image datasets are partitioned into 4 sorts, in particular, Crops field, House field, Not cultivating field and Woods field. There are 100 pictures in each kind, 80 images in each sort are utilized as preparing sets, and the leftover 20 images are handled as test sets. Plan a CNN with 2 convolution layers and 2 sub example layers. In the preparation cycle, input images are limited to 64*64, and the convolutional bit is 5*5. Utilize the open source toolbox of deep learning to be specific Tensor stream as the

acknowledgment stage. After multiple times trainings, we approved the impacts on the dataset. The relating right paces of the four scenes are 79%, 82%,76% and 75%. The outcome shows that this technique can accomplish good impact. Deep learning has a wide accomplishment in the field of scene discovery and article redesign. In 2013 Image ILSVRC challenge expanded net the assignment of article location, normal item recognition rate was just 22.581%, in ILSVRC2014, and the normal article identification rate is enormously improved to 43.933%. The persuasive works included RCNN, Overfeat, GoogLeNet, and DeepID-Net. Presently, CNN has effectively gotten one of the examination areas of interest in numerous logical fields, particularly in the field of example classification. The CNN keep away from complex preprocessing of images, unique images can be input straightforwardly. It's anything but a decent pertinence in scene classification. The essential construction of CNN comprises of two kinds of layers. One is component extraction layer. the the contribution of every neuron is associated with the neighborhood acknowledgment area of the past layer, and the nearby highlights are extricated. When the neighborhood include is extricated, the connection among it and other layer is likewise resolved. The other kind of layer is highlight map, each figuring layer of the network is made out of a majority of highlight maps, each component map is a plane, and the loads of all neurons in the plane are equivalent.

Merits

1. The information image and the network geography can be excellent understanding.

2. Highlight extraction and example classification are performed and prepared all the while.

3. Weight sharing can lessen the preparation boundaries of the network and the neural network gets less difficult and more versatile.

IJCSET – Volume 7, Issue 5 MAY 2021. **Demerits**

1. **The variable-length sequence:** The feature selection is more required. Sadly, Tensor Flow doesn't offer usefulness, yet limited collapsing is the right answer for it.

3. Sardogan, M., Tuncer, A., and Ozen, Y. (2018), et.al proposed Plant Leaf Disease Detection and Classification Based on CNN with LVQ Algorithm. The early identification of sicknesses is significant in farming for an effective harvest yield. The bacterial spot, late curse, septoria leaf spot and yellow bended leaf sicknesses influence the harvest nature of tomatoes. Programmed strategies for classification of plant sicknesses additionally making move subsequent help а to distinguishing the manifestations of leaf illnesses. This stage presents a Convolutional Neural Network (CNN) model and Learning Vector Quantization (LVQ) calculation based strategy for tomato leaf sickness location and classification. The dataset contains 500 images of tomato leaves with four side effects of sicknesses. We have displayed a CNN for programmed highlight extraction and classification. Shading data is effectively utilized for plant leaf infection explores. In this model, the channels are applied to three channels dependent on RGB parts. The LVQ has been taken care of with the yield highlight vector of convolution part for preparing the network. The trial results approve that the proposed technique successfully perceives four unique kinds of tomato leaf illnesses. Plant infections influence the development and harvest yield of the plants and make social, environmental and practical effects on horticulture. Ongoing examinations on leaf illnesses show how they hurt the plants. Plant leaf illnesses additionally cause huge financial misfortunes to ranchers. Early discovery of the illnesses merits exceptional consideration. Plant infections are concentrated in the writing, for the most part zeroing in on the natural perspectives. They make forecasts as per the noticeable surface of plants and leaves. Discovery of infections when they seem is an

imperative advance for successful sickness the board. The location is generally done by human specialists. Human specialists distinguish infections outwardly yet they faces a few troubles that may hurt their endeavors. In this specific circumstance, identifying and arranging sicknesses in a precise and ideal way is of the incredible significance. Advances in man-made reasoning explores conceivable now make it to make programmed plant illness location from crude images. Deep learning can be thought as a learning strategy on neural networks. One of the upsides of deep learning is that it can separate highlights from images consequently

Merits

1. The proposed strategy successfully perceives four distinct kinds of tomato leaf illnesses.

2. By utilizing reLU, Computations are additionally less expensive: there is no requirement for figuring the exponential function in actuations.

Demerits

1. To progress in acknowledgment rate in arrangement measure is required.

4. Kussul, N., Lavreniuk, M., Skakun, S., and Shelestov A. (2017), et.al Deep Learning Classification of Land Cover and Crop Types Using Remote Sensing Data Deep learning (DL) is an amazing best in class procedure for picture preparing including remote sensing (RS) pictures. This letter depicts a staggered DL engineering that objectives land cover and harvest type order from multitemporal multisource satellite imagery. The pillars of the engineering are unsupervised neural network (NN) that is utilized for optical imagery division and missing information reclamation because of mists and shadows, and a group of managed NNs. As essential administered NN engineering, we utilize a customary completely connected multilayer perceptron (MLP) and the most ordinarily utilized methodology in RS people group

arbitrary woodland, and contrast them and convolutional NNs (CNNs). Analyses are completed for the joint analysis of yield appraisal and checking test site in Ukraine for grouping of harvests in a heterogeneous climate utilizing nineteen multitemporal scenes gained via Landsat-8 and Sentinel-1A RS satellites. The engineering with a troupe of CNNs outflanks the one with MLPs permitting to better segregating certain late spring crop types, specifically maize and soybeans, and vielding the objective exactnesses over 85% for every significant harvest. In this stage, a staggered DL approach for land cover and yield types order utilizing multitemporal is proposed. Illustration of grouping result for the Kyiv region for 2015 dependent on all Landsat-8 and Sentinel-1A pictures. The design utilizes both unsupervised and managed NNs for division and ensuing order of satellite imagery, individually. In this letter, Landsat-8 and Sentinel-1A pictures over the JECAM test has been utilized in the site of Ukraine. Troupe of 1-D and 2-D CNNs beat the RF classifier and a gathering of MLPs permitting us to more readily segregate summer crops, specifically maize and soybeans. By and large, the utilization of CNN permitted us to arrive at the objective precision of 85% for significant harvests (wheat, maize, sunflower, soybeans, hence and sugar beet) making an establishment additional functional for utilization of RS information for the entire domain of Ukraine inside the Sentinel-2 for Agriculture project. fabricate a worldwide change of highlights. The 2-D CNNs beat the 1-D CNNs, yet some little articles in the last order map given by 2-D CNNs were smoothed and misclassified.

Merits

1. The principle benefit of utilizing CNNs over MLP and RF is that it empowers to fabricate a pecking order of neighborhood and sparse highlights got from ghostly and transient profiles. 2.85% of exactness has been accomplished by utilizing this strategy.

Demerits

1. By utilizing MLP, such a large number of parameters needs to included to get the exact outcomes.

5. Gothai, E., Natesan, P., Aishwariya, S., Aarthy, T. B., and Singh, G. В. (2020), Weed Identification using Convolutional Neural Network and Convolutional Neural Network Architectures. To conquer this danger forced by weeds in horticulture, an action is taken to recognize the weeds that develop alongside the seedlings with the assistance of deep learning (DL) Convolutional neural network strategy. (CNN), a class of DL renders a decent method to distinguish the weeds that hurt the plant's development. Targeting accomplishing a more prominent exactness, the models, for example, four convolution layered, six convolution layered, eight convolution layered and thirteen convolution layered engineering were assembled. Similarly, eight convolution layered engineering came about with 97.83% as preparing exactness and 96.53% of approval precision than the VGG-16 model came about with. The utilization of CNN structures cleared approach to arrive at preparing exactness of 96.27% and approval precision with 91.67% in ZFNet and 97.63% as preparing precision and 92.62% of approval exactness in ALEXNET. Accordingly, by the utilization of this innovation and proposed technique there is a ton of potential outcomes to keep away from the manual field work of distinguishing the weeds. The outcomes propose that a greater amount of datasets can be utilized and calibrating of parameters should be possible. In this stage, recognizable of weeds the expanding proof with convolution layers and engineering, for example, VGG-16, ALEXNET and ZFNet was finished. The weeds, for example, cockspur and little blossomed cranesbill are grouped with the assistance of convolution of

layers. The Eight convolution layered design gives an approval precision of 96.53% contrasted with different models made. Accordingly, these produced deep learning models give a sensible exactness. Further, calibrating of parameters should be possible with a greater amount of weed datasets.

Merits

1. As the stage utilizes deep learning, Feature designing is the way toward separating highlights from crude information to all the more likely depict the hidden issue. It's anything but a basic occupation in machine learning as it works on model exactness.

Demerits

1. It requires enormous measure of information to perform better compared to different methods.

3. ANALYSIS OF THREE ALGORITHMS FOR CLASSICATION a) Multi-layer Perceptron Algorithm

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Multi layer Perceptron (MLP) is an enhancement of feed forward neural organization. It comprises of three kinds of layers

- Input layer,
- Output layer and
- Hidden layer

The input layer gets the information sign to be prepared. The necessary assignment, for example, prediction and classification is performed by the yield layer. A subjective number of covered up layers that are put in the middle of the info and yield layer are the genuine computational motor of the MLP. Like a feed forward network in a MLP the information streams the forward way from contribution to yield layer. The neurons in the MLP are prepared with the back propagation learning algorithm. MLPs are intended to estimated any persistent capacity and can take care of issues which are not straightly distinct. The significant use instances of MLP are design classification, recognition, prediction approximation. and

Algorithm of Multi-layer Perceptron

 $\begin{array}{l} \mbox{Step 1: Initialize weights with small random numbers;} \\ \mbox{Step 2: Select suitable value of learning rate coefficient η in the range 0 to 1;} \\ \mbox{Step 3: do } \{ \\ \mbox{Step 4: for all patterns in the training set} \\ \mbox{Step 5: for all nodes j in the MLP } \{ \\ \mbox{Step 6: obtain feature vector x and target output value t;} \\ \mbox{Step 7: Compute MLP output y;} \\ \mbox{Step 8: if (node is in output layer)} \\ \mbox{} \delta_{j} = y_{j}(1 - y_{j}) \left(t_{j} - y_{j} \right); \\ \mbox{else } \delta_{j} = y_{j}(1 - y_{j}) (\sum_{m} \delta_{m} w_{jm}); \\ \mbox{Step 9: Adjust weights I of node j according to $w_{ij} = w_{ij} + \eta \delta_{j} y_{j}; \\ \\ \mbox{} \} \\ \mbox{until the changes are reduced to some predetermined level;} \end{array}$

b)Recurrent Neural Network Algorithm

With respect to image classification, convolutional neural networks were turning the whiles behind the scene, for these sorts of issues Recurrent Neural Networks (RNN) is utilized. These Neural Networks are incredible and they are particularly valuable in purported Natural Language Processing (NLP). One may

consider what makes them so exceptional. Indeed, the networks we inspected up until this point, Standard Neural Networks and Convolutional Neural Networks, are tolerating a fixed-size vector as info and produce a fixed-sized vector as a yield. The fundamental utilization of RNNs are when utilizing Google or Facebook these interfaces can anticipate the following word that you are going to type. RNNs have circles to permit data to continue. This lessens the intricacy of boundaries, in contrast to other neural networks. These

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neural nets are viewed as genuinely useful for displaying arrangement information.

Recurrent neural networks are a direct engineering variation of recursive networks. They have a "memory" in this way it varies from other neural networks. This memory recalls all the data about, what has been determined in the past state. It utilizes similar boundaries for each contribution as it plays out similar assignment on every one of the sources of info or covered up layers to deliver the yield.

RECURRENT NEURAL NETWORK					
$Current_itr = 0$					
While training do					
for all parameters do					
param= (param and mask)					
if current_itr> start_itr and current_itr < end_itr then					
$if(current_itr mod freq) == 0$ then					
if current_itr mod_freq) == 0 then					
if current_itr< ramp_itr then					
$\epsilon = \theta * (current_itr - start_itr + 1) + \emptyset * (current_{itr} - ramp_{itr}))/freq$					
end if					
$mask = abs(param) < \in$					
end if					
end for					
$current_itr += 1$					
end while					

Generative Adversarial Network Algorithm

Generative Deep Learning is generally Generative controlled by Adversarial Networks nowadays. A GAN is an AI approach that joins two neural networks. The first is a Generator, which takes an arbitrary commotion test and converts it's anything but an image. This yield image is then taken care of to a Discriminator, which was prepared on genuine images. The Discriminator identifies whether the image is phony or genuine. This prompts a misfortune, utilizing which both the Discriminator and Generator are advanced. Generative Adversarial Networks (GANs) -Combination of two neural networks which is a viable generative model organization, works just inverse to other people. The other neural

organization models take typically complex information and yield is basic however in GANs it's simply inverse. GANs are a youthful relative of Deep Neural Network Architecture.

GANs are a class of calculations utilized in the solo learning climate. As the name proposes they are called as Adversarial Networks since they are is comprised of two contending neural networks. The two networks rival each other to accomplish a lose-lose situation. Both neural networks are relegated diverse occupation job for example challenging with one another.

• Neural Network one is known as the Generator since it creates new information occurrences.

Generative Adversarial Network Algorithm Input: generate G, calibrated disc .D, real samples Assign random real sample X_0 to X for k = 1 to k do Draw x' from G Draw U from Uniform (0,1) If $U \le (D(x)^{-1} - 1)/(D(x')^{-1} - 1)$ then $\mathbf{x} \leftarrow \mathbf{x}'$ end if end for if is still sample Х real X_0 restart with draw from G as X_0 Output: Sample x from G'

Comparison of Multi-layer Perceptron, Recurrent Neural Network and Generative Neural Network

S.No.	Attributes	Multi-Layer Perceptron	Recurrent Neural Network	Generative Neural Network
1	Input	MLP takes vector as input	RNN takes image as input	The generator model takes a fixed-length random vector as input and generates a sample in the domain.
2	Best suitable for	MLP is good for simple image classification	RNN is good for sequence processing and these neural networks should be ideally used for the type of problem they are designed for.	GAN is good for video generation and voice generation.
3	Data	Tabular data	Sequence data	The GAN architectures can ge nerate synthetic unlabeled numerical data that have a similar distribution with the real data.
4	Recurrent Connection s	There is no recurrent connections	RNN has recurrent connections	GANs are replaced with recurrent neural networks (RNNs) because of RNN's ability to capture temporal dependencies.
5	Parameter sharing	Multi-layer Perceptron doesn't share the parameters.	This neural network share parameters.	Forced them to share a subset of parameters.
6	Spatial	The MLP	The RNN layer is	The spatial relations between

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	Relationshi	predicts spatial rel	employed to	adjacent frames and depth
	р	ations without a	learn spatial	estimation.
		bounding box	1	
		around the objects		
		or the space in the	level visual patterns	
		image depicting		
		the relation.		
7	Vanishing	The vanishing	Vanishing	If the discriminator is too
	and	gradients problem	-	8
	exploding	limits the	1 1	can fail due to vanishing
	gradient	development of	with recurrent	gradients. In effect, an optimal
		deep neural		discriminator doesn't provide
		networks with	the update of the	enough information for the
		classically	network involves	generator to make progress.
		popular activation	e	
		functions such as	network for each	
		the hyperbolic	input time step, in	
		tangent	effect creating a	
			very deep network	
			that requires weight	
			updates.	

CONCLUSION

This paper presents a weed identification method based on convolutional neural network. The proposed method can be applied not exclusively to the data set of this paper, yet in addition to the kind of weed. Joining ground truth images and developing various convolutional neural networks for identification and comparison, the solitary lament is that crops and weeds in the image are contaminated partly, and the recognition exactness should be improved. Precision agriculture (PA) is utilized and it is the technology that upgrades farming procedures. It readies the land prior to planting, guarantees similarly prolific vegetation across the field, plantations during screens in-season development, identifies of beginning stage of irritation and diseases, perfect sum, ideal opportunity and right use of homestead input assets to the right area through collect and postharvest measures. Dad includes controllers detecting, the utilization of Geographical Information System (GIS), Global Positioning System (GPS) and data analysis.

We showed CNN-based thick semantic classification for weed detection with airborne multispectral images taken from a MAV. The encoder-decoder fell deep neural network is prepared on a dataset acquired from a herbicide controlled sugar beet field to address work concentrated labeling errands. The data got from this field is ordered into images containing just crops or weeds, or a crop-weed blend. For the homogeneous imagery data, vegetation is naturally recognized by extricating NDVI from multispectral images and applying exemplary image processing for model preparing. For the blended imagery performed manual comment data, we requiring 30 hours. Early detection of the diseases merits exceptional consideration. Plant diseases are concentrated in the literature, for the most part zeroing in on the natural viewpoints. They make predictions as per the apparent surface of plants and leaves. The test results approve that the proposed method viably perceives four distinct kinds of tomato leaf diseases. Plant diseases influence the development and crop yield of the plants and make social, ecological and economical

effects on agriculture. Ongoing examinations on leaf diseases show how they hurt the plants.

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